

3x3 Adult League Basketball Rules

Frederick County Division of Parks and Recreation

FCP&R ADULT LEAGUES

- All players must sign the Division of Parks and Recreation, Adult Leagues Code of Conduct/Waiver form before playing any game.
- All players must be signed up by the deadline stated for their specific league in the recreater.com
- **No nicknames are allowed on ActiveNet profiles.**
 - Account Names must match the names on your driver's license.
 - While checking in at the front desk, if the name on the registration list does not match the name on your driver's license, that player will not be permitted to play.
- Any refunds for the adult leagues must be made prior to the listed league registration deadline.
- Players may not be added to the roster after the third game has been played.
- In the case of an injured player, ONE new player may be added with the approval of the League Director to replace that injured player, who will then no longer be able to participate in the league. Any injury replacements must occur prior to the last game of the regular season.
- Guest players, or borrowed players, may only be obtained from paid players within the same league and division to meet field or gender minimum at the start of a game. If enough players arrive to meet the field minimum at any point during the game, the guest player must leave the game. League staff must be notified prior to any use of guest players. No guest or borrowed players may be used during playoffs.
- ID checks will occur throughout the season to make sure teams are compliant.
- Any team that forfeits two games will be dropped from the league.
- On-site Staff have the authority to issue Technical Fouls for players who break one of the Code of Conduct/ Rules.

PLAYER ELIGIBILITY

- All players must be at least 18 years old.
- Players are only permitted to play on one team.



- Game protests must be submitted in writing to the League Director within forty-eight (48) hours of the game.
- All team players are required to wear the same color shirt and must have a number on the back of the shirt. If a participant does not have the correct team shirt, they are ineligible to play in that game.
- In the case of two (2) teams having the same color shirts, the Division of Parks and Recreation will supply pinnies for the home team.

PLAYING RULES

- Games will be scored using the “Unrivaled Scoring System”
 - The first three (3) quarters will be seven (7) minute periods.
 - The fourth quarter will be based on a “Target Score”
 - The target score is eleven (11) points from the winning team’s score after the first three (3) quarters.
 - The first team to reach the target score wins. Example – After three quarters the score is 42-41. The fourth quarter target score will be 53. The first team to score 53, wins.
- There will be a one (1) minute quarter break between each period.
- Bonus rules are triggered once a team accumulates seven (7) team fouls. Once this threshold is reached, a “one and one” free throw situation will be in effect. Once a team accumulates ten (10) team fouls, the free throw situation will increase to “double bonus/two shots”.
- On free throw attempts, players may enter the paint upon release of the free throw.
- Teams are allowed three, thirty (30) second time outs per game.
- Games will start promptly at the scheduled start time. If a team does not have at least three (3) players for the start of the game, there will be a five (5) minute running clock grace period. This grace period does not count towards the twenty (20) minute half. After five (5) minutes, if the team still doesn’t have five (5) players, then the team will receive a forfeit.
- A team representative must notify the Division of Parks and Recreation, League Director at least twenty-four (24) hours before their scheduled game start if they are unable to play.
- Players accumulating five (5) fouls, either personal or technical, will be disqualified from the game.
- If a team takes a twenty (20) point lead, the clock will not stop the last two (2) minutes of the game.



- Before competing, all participants must cover any open wound on their body. If a player starts bleeding, the game will be stopped, and the player must be removed. The player will not be permitted to return until the area is covered, the bleeding has stopped, and after ref approval. It is to the officials' discretion as to how many times the game will be stopped due to a player bleeding before that player is disqualified from the game.

DISCIPLINARY ACTION

- This is a recreational league. All participants are expected to participate in good sportsmanship. Unsportsmanlike behavior of any kind will result in disciplinary action.
- Physical or verbal altercations are not tolerated and will result in suspension from the league. Any pushing, shoving, or fighting of any kind will result in immediate dismissal from the league.
- Any player ejected will receive a one (1) game suspension.
- Hanging/grabbing the rim or net, slapping the backboard is not permitted and will result in a technical foul.
- Dunking will not be tolerated, and players will be ejected from the game and sit out the next game. Post-game/season dunking will result in a suspension from the next scheduled game.
- Profanity is not permitted before, during, or after games, and a technical foul will be issued.
- **Arguing with FCPR staff or the referees may result in a suspension from the game and/or league. Only the team captain may approach the ref and score table with questions/concerns, and only during a time out or dead ball situation. Any player approaching or conversing with FCPR staff or the officials in a negative/inappropriate manner could face ejection from the game, league, or suspension from the Recreation Center indefinitely.**
- The Technical Foul Rule is for each game. One (1) Technical foul will result in a warning. Two (2) Technical fouls will result in the player being out for the present game and the following game
- Two (2) ejections in one season is a full season suspension for the next season.

MISCELLANEOUS

- The Division of Parks and Recreation will provide a game ball, scorebook, scorekeeper, clock operator, and certified officials for each game.



- The end-of-season tournament will be single elimination and all teams participate. The winning team receives a championship T-shirt for each rostered player.
- Your team's winning percentage (wins/losses), head-head matchups (1st tiebreaker), schedule strength (2nd tie breaker), and points scored (3rd tie breaker) will be used to determine your team's seeding for the tournament.
- Each team rep/captain will be emailed the Division of Parks and Recreation 3x3 Adult Basketball League Rules and are expected to inform their team players of them.
- No jewelry will be permitted during the game. If unable to remove jewelry, players are permitted to cover with tape.
- Only water is permitted in the gymnasiums. No food or any other drinks are permitted.

WEATHER POLICY

Please call the Division of Parks and Recreation weather cancellation line, 301-600-6291, during inclement weather. The Division of Parks and Recreation does not follow the Frederick County Public School's closing policy. The Division of Parks and Recreation League Director will contact team captains with weather cancellations. The Division of Parks and Recreation will try to reschedule all cancelled games; however, make-up games may be played on a different night and location.

Further questions or concerns contact please contact Benjamin Coleman. Phone number 227-203-4266, or email Bcoleman@frederickcountymd.gov

